



COMPATIBLE WITH

- ▶ Remote control weapon systems
- ▶ Camera tracking systems
- ▶ Gimbal systems
- ▶ Radar systems
- ▶ Rotator systems
- ▶ Turret systems
- ▶ Vehicle cabin/body systems
- ▶ Aircraft cabin systems
- ▶ Heavy load turret systems



FACTS

- ▶ 6 degrees of freedom
- ▶ 6 electro-mechanical actuators
- ▶ 6.000 kg total payload
- ▶ 1.020 mm actuator stroke



APPLICATIONS

- ▶ Turret & RCW test
- ▶ Component validation
- ▶ Signal replication
- ▶ Signal generation
- ▶ Real time simulation table
- ▶ Field data system testing simulator

3D CONNECTION CONTROLLER
OPTIONAL



SMOTION PRODUCT LINE

SMOTION4000

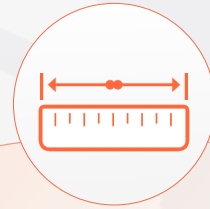
SMOTION6000

SMOTION8000

SMOTION10000

SMOTION12000

SMOTION14000



DIMENSIONS

L5.7Xw5.5XH3.7 m





TECHNICAL SPECIFICATIONS

Performance Specifications

- ▶ Gross Moving Load up to **6.000 kg**
- ▶ Actuator Stroke **1.020 mm**
- ▶ Center of Gravity Above Top Platform **1.50 m (Max)**
- ▶ Settled Height **2.30 m**
- ▶ Neutral Height **3.06 m**

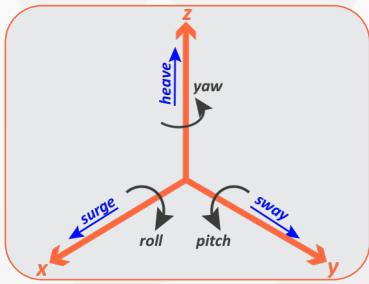
Moment of Inertia About

- ▶ Moment of Inertia About X axis **20.000 kg.m²**
- ▶ Moment of Inertia About Y axis **20.000 kg.m²**
- ▶ Moment of Inertia About Z axis **20.000 kg.m²**

Power Supply

- ▶ **380VAC ±10%, 3ph , 50/60Hz**

	Velocity	Acceleration
▶ Surge	± 0.75 m/s	± 7 m/s²
▶ Sway	± 0.75 m/s	± 7 m/s²
▶ Heave	± 0.63 m/s	± 9 m/s²
▶ Roll	± 30⁰/s	± 160⁰/s²
▶ Pitch	± 30⁰/s	± 160⁰/s²
▶ Yaw	± 35⁰/s	± 200⁰/s²



Excursion

Single Axis

Multi Axis

	Single Axis		Multi Axis	
▶ Surge	-0.81 m	0.91 m	-0.98 m	0.97 m
▶ Sway	-0.78 m	0.78 m	-0.96 m	0.96 m
▶ Heave	-0.67 m	0.61 m	-0.67 m	0.61 m
▶ Roll	-21.60⁰	21.60⁰	-26.50⁰	26.50⁰
▶ Pitch	-21.30⁰	22.10⁰	-28.50⁰	28.20⁰
▶ Yaw	-26.30⁰	26.30⁰	-29.20⁰	29.20⁰



HARDWARE COMPONENTS

- ▶ User friendly interface control (GUI)
- ▶ Hardware real-time control
- ▶ UDP based PC communication
- ▶ IMU integrated measurement system
- ▶ Passive and active limitations



SIMPLE, SAFE AND ERGONOMIC SOFTWARE

- ▶ Signal generations
- ▶ Field data signal replication
- ▶ Real time signal visualization
- ▶ Signal recording and processing



USER FRIENDLY GUI

